# Digital Citizenship

ELEMENTS OF DIGITAL CITIZENSHIP AND CORRESPONDING ISTE STANDARDS

### What is Digital Citizenship?

"Digital citizenship is defined as the norms of appropriate, responsible behavior with regard to technology use."

### **Elements of Digital Citizenship**

<u>RESPECT</u> Digital Access	EDUCATE Digital Communication	<u>PROTECT</u> Digital Rights &
Digital Etiquette	Digital Literacy	Responsibilities
Digital Law	Digital Commerce	Digital Safety
		Digital Health & Wellness

# **Digital Access**

**Definition**– Full electronic participation in society

How might the following factors become barriers to digital access?

Socioeconomic status

Disabilities

Physical Location

# **Digital Etiquette**

**<u>Definition</u>** – The electronic standards of conduct or procedure

What are examples of students not following digital etiquette?

- Taking a phone call in class
- Using technology to engage in bullying, or inappropriate behavior
  Using all capital letters to communicate with others through text/email

# **Digital Law**

**<u>Definition</u>**– *The electronic responsibility for actions and deeds* 

What are some ways students might use technology illegally?
Sexting, or sharing inappropriate materials in class.
Downloading copyrighted materials from file sharing sites
Bypassing school firewalls to access banned websites

# **Digital Communication**

**<u>Definition</u>** – *The electronic exchange of information* 

# How might students use digital communication incorrectly in the classroom?

- Using text messages to cheat on tests
- Texting, or using social networking sites, during class time
- Using text/instant messenger shorthand for classroom assignments

# **Digital Literacy**

<u>**Definition**</u> – The process of teaching and learning about technology and the use of technology

What are some ways students can expand their digital literacy?

- Learn digital basics: how to use email, search engines, browsers, etc.
- Learn how to distinguish the validity of online content when doing research
- Take an online/hybrid class

Source: https://www.iste.org/docs/excerpts/DIGCI2-excerpt.pdf

# **Digital Commerce**

**<u>Definition</u>** – The electronic buying and selling of goods

What are some of the challenges associated with online purchasing?

- Purchasing from untrusted sites may result in identity theft
- The ease of online spending could result in overspending/poor credit
- Purchasing without research could result in receiving poor-quality merchandise

Source: https://www.iste.org/docs/excerpts/DIGCI2-excerpt.pdf

# **Digital Rights & Responsibilities**

<u>**Definition**</u> – Those requirements and freedoms extended to everyone in a digital world

#### What are some digital rights and responsibilities?

- Following acceptable use policies for your school
- Using proper citing when utilizing online material
- Reporting inappropriate use, threats, or cyberbullying

# **Digital Security**

**<u>Definition</u>** – *The electronic precautions to guarantee safety* 

#### What are ways students might jeopardize their digital security?

- Forgetting to log out of a website when using personal information
- Downloading content from an untrusted site
- Not keeping usernames and password in a secure place

## **Digital Health & Wellness**

<u>**Definition**</u> – Physical and psychological well-being in a digital technology world

What are some issues regarding digital health and wellness?

- Eyestrain caused by too much computer use
- Carpal Tunnel Syndrome caused by improper ergonomics
- Internet addiction

### **ISTE Standards – Students 2016**



### **ISTE Standards – Students 2016**

#### **Digital Citizen**

"Students recognize the rights, responsibilities and opportunities of living, learning and working in an interconnected digital world, and they act and model in ways that are safe, legal, and ethical."

Source: ISTE Standards for Students, ©2007, ISTE® (International Society for Technology in Education), iste.org. All rights reserved.

### **ISTE Standards – Teachers**



### **ISTE Standards – Teachers**

#### Promote and Model Digital Citizenship and Responsibility

"Teacher understands local and global societal issues and responsibilities in an evolving digital culture and exhibit legal and ethical behavior in their professional practices."

Source: ISTE Standards for Teachers, ©2008, ISTE® (International Society for Technology in Education), iste.org. All rights reserved.

### **Resources**

#### Find the standards at:

https://www.iste.org/standards

#### Find the 9 Elements of Digital Citizenship at:

http://www.digitalcitizenship.net

https://www.iste.org/docs/excerpts/DIGCl2-excerpt.pdf

https://www.iste.org/explore/ArticleDetail?articleid=101